

# Vector Cross Product

Consider a vector **A** (we use **boldface** to denote a vector) with rectangular coordinates  $A_x$ ,  $A_y$ , and  $A_z$ . We can write **A** as follows:

$$\mathbf{A} = A_x\mathbf{i} + A_y\mathbf{j} + A_z\mathbf{k}$$

where **i** is a unit vector in the x direction, **j** is a unit vector in the y direction, and **k** is a unit vector in the z direction.

If we have two vectors **A** and **B**, defined as above, then we define the *cross product* of **A** and **B**, written **A x B** (read “A cross B”) as follows:

$$\mathbf{A} \times \mathbf{B} = (A_yB_z - A_zB_y) \mathbf{i} - (A_xB_z - A_zB_x) \mathbf{j} + (A_xB_y - A_yB_x) \mathbf{k} \quad (1)$$

Notice that the cross product is a *vector*. It may also be referred to as the *vector product*.

This is an ugly formula, so it is often expressed as a determinant:

$$\begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

(For a quick review of how to calculate determinants, see <http://www.ucl.ac.uk/mathematics/geomath/level2/mat/mat121.html>)

The following websites may also be helpful:

<http://mathworld.wolfram.com/CrossProduct.html>

<http://www.khanacademy.org/math/linear-algebra/v/linear-algebra--cross-product-introduction>

<http://hyperphysics.phy-astr.gsu.edu/hbase/vvec.html>

## **EXAMPLE:**

Suppose **A** = 3**i** + 5**j** and **B** = 4**i** – 2**j**. Compute **A x B**.

### **STEP 1: Identify the components of the individual vectors**

$$A_x = 3 \quad A_y = 5 \quad A_z = 0 \quad B_x = 4 \quad B_y = -2 \quad B_z = 0$$

**STEP 2: Use equation (1) to compute the cross product**

We could barrel through the formula, or we could notice that  $A_z = B_z = 0$ . That means the first two terms in the ugly formula will also be zero. So here,

$$\mathbf{A} \times \mathbf{B} = (A_x B_y - A_y B_x) \mathbf{k} = [(3)(-2) - (5)(4)] \mathbf{k} = (-6 - 20) \mathbf{k} = -26 \mathbf{k}$$

Aha. In this example, the vectors  $\mathbf{A}$  and  $\mathbf{B}$  were all in the x-y plane, but the cross product  $\mathbf{A} \times \mathbf{B}$  was all in the z direction. This leads us to an important point:

**NOTE:** The cross product  $\mathbf{A} \times \mathbf{B}$  defines a vector that is *perpendicular* to  $\mathbf{A}$  and  $\mathbf{B}$ .

**Alternate Formula**

It happens that the magnitude of the cross product can also be calculated as follows:

$$|\mathbf{A} \times \mathbf{B}| = |\mathbf{A}| |\mathbf{B}| \sin \theta \quad (2)$$

where  $|\mathbf{A}|$  is the magnitude of  $\mathbf{A}$ ,  $|\mathbf{B}|$  is the magnitude of  $\mathbf{B}$ , and  $\theta$  is the angle between them. This formula may be helpful when you are given the magnitudes and angles to begin with.

**EXAMPLE:**

Suppose  $\mathbf{A}$  is a vector of magnitude 6 at an angle of  $60^\circ$ . Suppose  $\mathbf{B}$  is a vector of magnitude 4 at an angle of  $-25^\circ$ . Compute  $|\mathbf{A} \times \mathbf{B}|$ .

**STEP 1: Compute the angle  $\theta$  between the vectors**

$$\theta = 60^\circ - (-25^\circ) = 85^\circ$$

**STEP 2: Compute the sine of the angle  $\theta$**

$$\sin \theta = \sin(85^\circ) \sim 0.996 \text{ (rounding off)}$$

**STEP 3: Use equation (2) to compute the magnitude of the cross product**

$$|\mathbf{A} \times \mathbf{B}| = |\mathbf{A}| |\mathbf{B}| \sin \theta = (6)(4)(0.996) \sim 23.9$$

Note that  $|\mathbf{A} \times \mathbf{B}|$  ranges from 0 when  $\mathbf{A}$  and  $\mathbf{B}$  are parallel to  $|\mathbf{A}| |\mathbf{B}|$  when  $\mathbf{A}$  and  $\mathbf{B}$  are perpendicular.